

---

Subject: what is "fixed flags" for?

Posted by [piotr5](#) on Fri, 19 Apr 2013 10:49:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I added `-std=c++0x` to the fixed flags got a funny error. obviously this option in the `build-methods-setup` is just setting up a definition named `flag<something>` where `<something>` is what you entered there, and additionally the `output-directory` changes accordingly. wouldn't it be more useful if the sting entered there would go into commandline directly without "flag", but still as a `define-option`? of course then rename it into "fixed defines" or something. then for example you could alter the way `stl` gets compiled on a global scale, even when `upp-packages` wont get used...

---