Subject: Re: StaticImage enhancement
Posted by Didier on Fri, 19 Apr 2013 13:44:35 GMT

Hi Koldo,

Quote:It is possible to call a .iml Image by program "manually" but AFAIK this is only possible for the IMAGECLASS and IMAGEFILE defined in source.

This way StaticImage code cannot open an IMAGEFILE defined in your source.
The ModifiedStaticImage can open images from iml files that come from any package (at least the ones added in you're project : I didn't verify for other cases).

Quote:Image img = LoadFromIml("Controls4U:Controls4U.iml:ImageSample_90");
I think iml images can be retrieved by name so "all their is to do" is being able to get an iml image from this longer 'namePath' pattern.

==> Their are probably only 2 things to do:

 modify '.lay' files and <CtrlCore/lay.h> so that the file namePath gets automatically added to the generated iml class
 Add a global object that can retrieve iml class instances from the file pathName .... and then we could get the image using 'ImlManager.Get("imlPath").Get("imageName")'

NB: point 1 requires a modification in the layout designer of theIde