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Subject: Re: GridCtrl performance  
Posted by [crydev](#) on Thu, 25 Apr 2013 15:49:00 GMT  
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Thanks a lot Sender Ghost, you cleared it up for me, I see how it works. However, I'm having trouble implementing my own data in it. Say I have the following data, how could this be properly implemented using the virtual ArrayCtrl?

```
<template class T>
struct MemData
{
    int address; // column address
    T value;     // column value
};
```

Thanks in advance!

Crydev

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