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Subject: Re: UI window threading problem

Posted by [crydev](#) on Mon, 29 Apr 2013 08:53:44 GMT

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Thanks a lot Sender Ghost! I used the solution you gave and it works very well. It is even less error prone now. Although I still had to start the scan on another thread to keep the UI responsive, but that thread could be started from the main window, which is perfect.

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