Subject: Stripping U++
Posted by crydev on Tue, 30 Apr 2013 19:42:34 GMT

Hello,

I wonder, is there a way to strip U++ in a safe and efficient way? I mean for example, to remove networking, and getting rid of imports like MPR.dll, WINMM.dll, Shell32.dll and registry operations. Is there a way?

Regards,
crydev