You should be able to delete much of the stuff from the download package. But what is the reason. Your final executable will not include it. Another benefit of C++.

I work with a java package (NASA WW) that is about 300MB
I clipped it down to about 60MB
Otherwise the executable .jar file was about 27MB with a lot of stuff that is never used is in that file.
After clipping the .jar file is a little over 6MB

What purpose is there in clipping upp?