
Subject: Re: ScatterCtrl / ScatterDraw - ShowLegend() problem and general Question

Posted by [Didier](#) on Wed, 01 May 2013 11:45:16 GMT

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Hi Koldo,

I just updated my upp to latest svn and noticed you're last ScatterDraw / ScatterCtrl updates.

It doesn't compile under Linux

```
----- ScatterCtrl_Demo ( GUI MAIN GCC SHARED BLITZ LINUX POSIX ) (15 / 15)
BLITZ: main.cpp tab1.cpp tab2.cpp tab3.cpp tab4.cpp tab5.cpp tab6.cpp tab7.cpp tab8.cpp
tab9.cpp tab10.cpp tab11.cpp tabPie.cpp
plugin/Eigen: 1 file(s) built in (0:00.01), 14 msecs / file, duration = 49 msecs, parallelization 91%
In file included from /users/didier/upp/uppsrc/ScatterDraw/ScatterDraw.h:6:0,
                 from /users/didier/upp/uppsrc/ScatterDraw/ScatterDraw.cpp:1,
                 from /users/didier/upp.out/examples/ScatterDraw/GCC.Blitz.Gui.Shared/$blitz.cpp:3:
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h: In constructor
```

will be initialized after [-Wreorder]

```
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h:136:2: warning:  when initialized here
[-Wreorder]
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h: In constructor
```

will be initialized after [-Wreorder]

```
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h:147:2: warning:  when initialized here
[-Wreorder]
In file included from
/users/didier/upp.out/examples/ScatterDraw/GCC.Blitz.Gui.Shared/$blitz.cpp:14:0:
/users/didier/upp/uppsrc/ScatterDraw/Equation.cpp: At global scope:
```

token

token

```
In file included from
/users/didier/upp.out/examples/ScatterDraw/GCC.Blitz.Gui.Shared/$blitz.cpp:18:0:
```

```
ScatterDraw: 4 file(s) built in (0:00.46), 117 msecs / file, duration = 2520 msecs, parallelization
100%
In file included from /users/didier/upp/uppsrc/ScatterDraw/ScatterDraw.h:6:0,
```

```
from /users/didier/upp/uppsrc/ScatterCtrl/ScatterCtrl.h:5,  
from /users/didier/upp/examples/ScatterCtrl_Demo/ScatterCtrl_Demo.h:4,  
from /users/didier/upp/examples/ScatterCtrl_Demo/main.cpp:1,  
from  
/users/didier/upp.out/examples/ScatterCtrl_Demo/GCC.Blitz.Gui.Main.Shared/$blitz.cpp:3:  
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h: In constructor
```

will be initialized after [-Wreorder]

```
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h:136:2: warning:  when initialized here  
[-Wreorder]  
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h: In constructor
```

will be initialized after [-Wreorder]

```
/users/didier/upp/uppsrc/ScatterDraw/DataSource.h:147:2: warning:  when initialized here  
[-Wreorder]  
ScatterCtrl_Demo: 13 file(s) built in (0:03.02), 232 msecs / file, duration = 5017 msecs,  
parallelization 53%
```

Something seems missing ?
