Subject: Memory Mapped Files
Posted by crydev on Thu, 02 May 2013 07:38:06 GMT

Hello,

I'm building a program where I need to write data from a list/vector to the memory with very high I/O performance, because it has to be very fast. In this case you have to be thinking of around ~1 GB of raw data.

I have been looking at memory mapped files. I think this is a very good solution for me. What I looked for first after I got it to know though, was looking for a solution embedded in U++. I couldn't find one. Is there a solution for using memory mapped files? Or do you guys/girls maybe have another solution then memory mapped files that I should have a look at?

Thanks in advance!
crydev