
Subject: Re: ScatterDraw/ScatterCtrl new features
Posted by [koldo](#) on Thu, 09 May 2013 05:50:14 GMT
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Hello Didier

It is true. It is unnecessary. I have removed it (to be uploaded tomorrow). Thank you!

Didier wrote on Wed, 08 May 2013 23:51: Hi Koldo,

I detected a small compilation issue that occurs on some compilers (gcc for arm for example).

In ScatterDraw/Equation.cpp, replace:

```
struct Equation_functor : NonLinearOptimizationFunctor<double> {  
    DataSource *series;  
    ExplicitEquation *fSource;  
    Equation_functor() : NonLinearOptimizationFunctor() {}
```

by

```
struct Equation_functor : NonLinearOptimizationFunctor<double> {  
    DataSource *series;  
    ExplicitEquation *fSource;  
    Equation_functor() : NonLinearOptimizationFunctor<double>() {} --- correction here ---
```

Add <double> to the base class default constructor (or remove the call since it's the default constructor)