Subject: Re: How do I make this graph?

Posted by koldo on Thu, 09 May 2013 12:36:25 GMT

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Hello Jerson

As I understand user goes adding new unsorted points. Every time the user does it you call Sort() and scatter.Refresh(). Only added points are drawn. To sort the Vector you can do this:

```
struct SortPointf {
  bool operator () (const Pointf& a, const Pointf& b) const {
  return a.x < b.x
  }
};</pre>
```

Sort(series, SortPointf());