Posted by jerson on Thu, 09 May 2013 13:46:48 GMT

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Hi Koldo

Thanks, this is very close to what I want

How do I ensure that there is just one point at each X? Is there a function to find a point with x==index and replace that with a value?

What I am looking for is something like

```
if (Find(Series, Pointx.a==Index))
    // replace the point
    Series.Set(Index, PointNew);
else
    // add to the series
    Series << PointNew;
```

I'm sorry if this is very elementary. I haven't reached that far yet in C++.

Regards
Jerson