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Subject: Re: DDARasterizer

Posted by [Zbych](#) on Mon, 13 May 2013 10:02:19 GMT

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Hi,

Gcc 4.4 shows some warnings in DDA code (svn 6059):

```
/home/zbych/upp/uppsrc/Draw/DDARasterizer.cpp: In member function 'void
Upp::DDARasterizer::FatLine(Upp::Point, Upp::Point, int)':
```

```
/home/zbych/upp/uppsrc/Draw/DDARasterizer.cpp:110: warning: ISO C++ says that these are
ambiguous, even though the worst conversion for the first is better than the worst conversion for
the second:
```

```
/home/zbych/upp/uppsrc/Core/Gtypes.h:148: note: candidate 1: Upp::Point_<double>
Upp::operator*(double, Upp::Point_<double>)
```

```
/home/zbych/upp/uppsrc/Core/Gtypes.h:148: note: candidate 2: Upp::Point_<int>
Upp::operator*(int, Upp::Point_<int>)
```

```
/home/zbych/upp/uppsrc/Draw/DDARasterizer.cpp:111: warning: ISO C++ says that these are
ambiguous, even though the worst conversion for the first is better than the worst conversion for
the second:
```

```
/home/zbych/upp/uppsrc/Core/Gtypes.h:150: note: candidate 1: Upp::Point_<double>
Upp::operator/(Upp::Point_<double>, double)
```

```
/home/zbych/upp/uppsrc/Core/Gtypes.h:150: note: candidate 2: Upp::Point_<int>
Upp::operator/(Upp::Point_<int>, int)
```

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