
Subject: Re: sqlite3 plugin documentation
Posted by [Ordog](#) on Thu, 13 Jul 2006 18:48:52 GMT
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When i comment that Assertion out, table_list.GetCount() returns 0 as expected when theres no current_stmt (its 0 or NULL). current_smtm_string is set like it should though ("select tbl_name from sqlite_master where Type='table'").

If thats a bug in the plugin it would have occured to more people i guess so could somebody explain to me what i am doing wrong there?

I managed to get the SQLite3 reference example running but the only thing thats different is in the simple.h

```
#define SCHEMADIALECT <plugin/Sqlite3/Sqlite3Schema.h>
```

```
#define MODEL <SQL_Sqlite3/simple.sch>
```

```
#include "Sql/sch_header.h"
```

and in simple.cpp

```
#include <Sql/sch_source.h>
```

those are afaik only used to create the .db file so even using those isnt helping me 8/ can somebody tell me when current_stmt is NULL within a fetch() ? there must be a pretty simple reason...

i have attached the .db file im working with, apparently it has no tables when i use it with the sqlite example. Might be related to the MODEL define which isnt matching our build, which leads me to my next question:

do i need to define a MODEL when im just reading a db file?

File Attachments

1) [adb-2006-07-11--12-09-06.db](#), downloaded 1658 times
