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Subject: Re: New age of GUI

Posted by [jerson](#) on Tue, 14 May 2013 08:33:38 GMT

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Quote:Recently I've successfully compiled U++ under ARM and assured its lightness and speed regardless of CPU architecture.

This is interesting to me. I have seen an example of a firmware developed in Visual Studio for ARM hardware and wondered if U++ could be used similarly.

Would you be able to tell how much effort is needed to do the transition to ARM cross compilation using U++?

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