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Subject: Re: Upp GUI size in Win and Ubuntu  
Posted by [Klugier](#) on Sat, 18 May 2013 23:53:33 GMT  
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Hello nneilson,

Did you solve the problem?

In meanwhile, I have thought how we can fix this issue. The first alternative is to make conditional layout and make perfect layout on your target os. And don't forget about NOGTK flag. X11 mode is more stable than GTK backend. On the other hand this solution is not efficient, because you need to develop all your layouts together.

I have enclosed sample code:

```
#ifdef PLATFORM_X11
class MainWindow : public WithMainWindowLayoutX11 {
#else
class MainWindow : public WithMainWindowLayout {
#endif
```

You can also use following function:

```
ChClassicSkin ();
```

This function will transform your current colors and widgets to more similar to that used in "wine".

Sincerely,  
Klugier

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