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Subject: Re: SOLVED dlg.lay problems

Posted by [nlneilson](#) on Mon, 27 May 2013 13:24:52 GMT

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I updated to a later version of Upp and when I opened NefbG2 right in the middle of the page horizontally:

```
#define LAYOUTFILE <NefbG/dlg.lay>
```

It should have been NefbG2

It has been more than a year since making any changes to the GUI AFAIR so it was pulling up the dlg.lay in NefbG2 that I was making changes to but it was compiling with the one in NefbG.

Dumb mistake.

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