
Subject: Re: Multi monitor support for X11 backend
Posted by [mirek](#) on Mon, 10 Jun 2013 11:10:52 GMT
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Zbych wrote on Mon, 10 June 2013 07:03: I know that GTK uses X11 under the hood. Question is whether you are going to remove X11 from Upp.

I ask because I have a few embedded applications that use X11 backend and I would like to avoid additional dependencies on GTK.

BTW, thing I am working on now is

- "minimal" U++ implementation (keeping dependencies at minimum)
- SDL2.0 backend (with HW acceleration)

Perhaps these might be a better option for embedded in the future?

Mirek