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Subject: Docking host platform dependency refactored

Posted by [mirek](#) on Tue, 11 Jun 2013 06:17:37 GMT

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Docking package had some platform dependent code (for Win32/X11) used to track moving of tool windows. This obviously created problems when porting to other platforms.

I have refactored this issue out by using frameless TopWindow and implementing moving behavior in our code. In the process I have also added frameless support for plain X11 and fixed some mouse event/capture related issues.

Mirek

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