
Subject: Re: [X11 Font problems - Bug?] FC_WEIGHT is too big.

Posted by [Klugier](#) on Tue, 18 Jun 2013 10:59:06 GMT

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Hello Mirek,

We can also patch italic part (DrawTextX11.cpp - Line 25):

```
FcPatternAddInteger(p, FC_SLANT, font.IsItalic() ? FC_SLANT_ITALIC : FC_SLANT_ROMAN);
```

Sincerely,
Klugier
