
Subject: Re: Upp GUI size in Win and Ubuntu
Posted by [nneilson](#) on Sat, 22 Jun 2013 20:24:50 GMT
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Thanks Sender Ghost for the code as the first time you mentioned this I was lost.

This question is not concerning size but whether the text in a label can be changed. Label 11 is originally " Point 1" with:

```
l1.SetLabel(t_(" Point 1")).SetFont(StdFont(11));
```

Could the text be changed to " Something" in an if block with:

```
l1.SetLabel(t_(" Something")).SetFont(StdFont(11));
```

without changing the Label to EditField?

Sender Ghost wrote on Wed, 29 May 2013 02:45

If you want to use placement methods without Z suffix, you could use them manually (as I already said):

Label units, l1, l2, l3, l4, l5;

```
Add(l1.LeftPos(0, 44).VSizePos(0, 67));
```

```
l1.SetLabel(t_(" Point 1")).SetFont(StdFont(11));
```

```
Add(l2.LeftPos(0, 44).TopPos(16, 16));
```

```
l2.SetLabel(t_(" Point 2")).SetFont(StdFont(11));
```