
Subject: Re: Size of fonts in TheIDE

Posted by [Novo](#) on Thu, 11 Jul 2013 05:00:04 GMT

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Well, all logic related to this stuff is in the FontSelectManager class (Setup.cpp). Unfortunately, I do not know how to fix this class. Simple change in

```
Font FontSelectManager::Get() {  
    Font f(FontZ(face->GetData(), height->GetData())); <-- Added FontZ here.  
    if(*bold) f.Bold();  
    if(*italic) f.Italic();  
    if(*naa) f.NonAntiAliased();  
    return f;  
}
```

fixes font size, but it doesn't work with serialization.
Your suggestions are welcome!

TIA
