
Subject: Re: MapRender

Posted by [Alboni](#) on Sat, 20 Jul 2013 21:01:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

I still can't compile it.

```
    with
    [
        T=Upp::Point
    ]
C:\upp\bazaar\MapBG\MipMapGen.cpp(172) : warning C4244: 'argument' : conversion from
'double' to 'int', possible loss of data
C:\upp\bazaar\MapBG\MipMapGen.cpp(172) : warning C4244: 'argument' : conversion from
'double' to 'int', possible loss of data
c:\upp\bazaar\mapcommon\IMapRender.h(54) : error C2440: 'initializing' : cannot convert from
'const Upp::Array<T>' to 'const Upp::Array<T>'
    with
    [
        T=Upp::Point
    ]
    Cannot copy construct class 'Upp::Array<T>' due to ambiguous copy constructors or no
available copy constructor
    with
    [
        T=Upp::Point
    ]
c:\upp\bazaar\mapcommon\IMapRender.h(54) : error C2558: class 'Upp::Array<T>' : no copy
constructor available or copy constructor is declared 'explicit'
    with
    [
        T=Upp::Point
    ]
c:\upp\bazaar\mapcommon\IMapRender.h(55) : error C2440: 'initializing' : cannot convert from
'const Upp::Vector<T>' to 'const Upp::Vector<T>'
    with
    [
        T=Upp::Point
    ]
    Cannot copy construct class 'Upp::Vector<T>' due to ambiguous copy constructors or no
available copy constructor
    with
    [
        T=Upp::Point
    ]
c:\upp\bazaar\mapcommon\IMapRender.h(55) : error C2558: class 'Upp::Vector<T>' : no copy
constructor available or copy constructor is declared 'explicit'
    with
```

```

[
    T=Upp::Point
]
c:\upp\bazaar\mapcommon\IMapRender.h(115) : error C2558: class 'Upp::Array<T>' : no copy
constructor available or copy constructor is declared 'explicit'
with
[
    T=Upp::Point
]
c:\upp\bazaar\mapcommon\IMapRender.h(115) : error C2558: class 'Upp::Array<T>' : no copy
constructor available or copy constructor is declared 'explicit'
with
[
    T=Upp::Point
]
c:\upp\bazaar\mapcommon\IMapRender.h(115) : error C2558: class 'Upp::Array<T>' : no copy
constructor available or copy constructor is declared 'explicit'
with
[
    T=Upp::Point
]
c:\upp\bazaar\mapcommon\IMapRender.h(115) : error C2558: class 'Upp::Array<T>' : no copy
constructor available or copy constructor is declared 'explicit'
with
[
    T=Upp::Point
]
c:\upp\bazaar\mapcommon\IMapRender.h(115) : error C2664: 'Upp::Point
IMapRender::SceneToView(const Upp::Point &)' : cannot convert parameter 1 from 'const
Upp::Array<T>' to 'const Upp::
Point &'
with
[
    T=Upp::Point
]
Reason: cannot convert from 'const Upp::Array<T>' to 'const Upp::Point'
with
[
    T=Upp::Point
]
No user-defined-conversion operator available that can perform this conversion, or the
operator cannot be called
c:\upp\bazaar\mapcommon\IMapRender.h(116) : error C2558: class 'Upp::Vector<T>' : no copy
constructor available or copy constructor is declared 'explicit'
with
[
    T=Upp::Point
]

```

c:\upp\bazaar\mapcommon\IMapRender.h(116) : error C2558: class 'Upp::Vector<T>' : no copy constructor available or copy constructor is declared 'explicit'

```
with
[
    T=Upp::Point
]
```

c:\upp\bazaar\mapcommon\IMapRender.h(116) : error C2558: class 'Upp::Vector<T>' : no copy constructor available or copy constructor is declared 'explicit'

```
with
[
    T=Upp::Point
]
```

c:\upp\bazaar\mapcommon\IMapRender.h(116) : error C2558: class 'Upp::Vector<T>' : no copy constructor available or copy constructor is declared 'explicit'

```
with
[
    T=Upp::Point
]
```

c:\upp\bazaar\mapcommon\IMapRender.h(116) : error C2664: 'Upp::Point
IMapRender::SceneToView(const Upp::Point &)' : cannot convert parameter 1 from 'const
Upp::Vector<T>' to 'const Upp::
:Point &'

```
with
[
    T=Upp::Point
]
```

Reason: cannot convert from 'const Upp::Vector<T>' to 'const Upp::Point'

```
with
[
    T=Upp::Point
]
```

No user-defined-conversion operator available that can perform this conversion, or the operator cannot be called

C:\upp\bazaar\Map\MapSerialize.h(17) : warning C4355: 'this' : used in base member initializer list
MapBG: 3 file(s) built in (0:03.25), 1084 msec / file, duration = 6515 msec, parallelization 100%