Subject: A new and quite interesting opinion (on CodeBlocks)
Posted by Werner on Mon, 17 Jul 2006 20:23:11 GMT
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I just thought it might be informative - or even funny - to read this message which I found in the Code::Blocks-forum:

Quote
Well May some of you know something about Ultimate++, does it work on Code::Block
We don't directly support it (there is no template or anything), but there is no reason why you should not be able to use it with Code::Blocks.

Personally, I find the style of Ultimate++ scary (almost repulsive), but what they do is beyond any doubt valid C++, and it is certainly a lot more concise and more efficient than for example wxWidgets. If you can live with this particular coding style (which is a pure matter of taste), then Ultimate++ is a very good thing.

Ultimate++ works with gcc, and therefore you can use Code::Blocks to develop with Ultimate's toolkit (gcc is Code::Blocks' default compiler).
All you have to do is build the library (and create some application templates if you need any).

URL: http://forums.codeblocks.org/index.php?topic=3518.msg27759

Werner
Edit by fudadmin : topic title