Subject: Re: Ask for testing - Skylark with upload progress
Posted by Zbych on Wed, 31 Jul 2013 09:19:17 GMT
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Hi,

I had to modify path to static files in your example (static/SkylarkUpload/SkylarkUpload.css and static/SkylarkUpload/upload.js), but it works.

I think you should add some protection to this app:
- file size limit, now I can crush the app by uploading big file (>4GB on 32-bit system). Client side code (javascript) doesn't recognize this situation and after application restart shows "0%"
- upload directory total size limit

Is it possible to keep uploaded file parts on disk, not in RAM?
I can imagine situation when someone starts upload many times and doesn't finish it to make server run out of memory.