Subject: Re: About the movement of a row in a ArrayCtrl
Posted by forlano on Tue, 18 Jul 2006 09:01:25 GMT

forlano wrote on Mon, 17 July 2006 17:38Hello,

at the moment using CTRL+'up' or CTRL+'down' a row can be moved up or down. Unfortunately after the movement the cursor disappear, so if the user wants to continue to move the same row he needs to click and select it once more. This is unconfortable especially if one row should be moved a lot.

I would like that after the moving of a row the cursor remains on the same row.

Luigi

The previous feature can be obtained modifying the ArrayCtrl.cpp file in the method Move()

```
void ArrayCtrl::Move(int dir) {
 int c = GetCursor();
 int d = c + dir;
 if(c < 0 || c >= GetCount() || d < 0 || d >= GetCount()) return;
 Vector<Value> row(ReadRow(c), 0);
 Set(c, ReadRow(d));
 Set(d, row);
 SetCursor(d);
 // WhenArrayAction(); // <----- modification
}
```

If I comment the above line I get the wanted behaviour (the cursor do not run away). But, what may happen if I comment the WhenArrayAction() callback? It seems to work OK...

Luigi