Subject: Re: Protect packages - split code encryption,client and server
Posted by Alboni on Wed, 07 Aug 2013 01:31:02 GMT

I inspected the lines that were altered.

a-b+c sometimes gets interpreted as (a-b)+c and sometimes as a-(b+c) wich yelds a different result.

So I tried using ( ) on this line: (274)

```
 PROTECT_OBFUSCATE(__startPtr, __endPtr - __startPtr + 2, __keyPtr, 16); \
```

The version below doesn't crash on my pc, but I don't know if this is what was intended.

```
 PROTECT_OBFUSCATE(__startPtr, __endPtr - (__startPtr + 2), __keyPtr, 16); \
```

If I do the same on Encrypt it does crash, so that suggest not.
In any case is it helpful to use ( ) to not let the compiler decide.