Subject: Retrieving column index like a row
Posted by crydev on Wed, 07 Aug 2013 11:31:58 GMT
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Hello,

I am using the following code to retrieve the data from the currently selected row in an ArrayCtrl.

```
const int row = this->mUserAddressList.GetCursor();
if (row >= 0 && mUserAddressList.GetCount() > 0)
{
    // The selected row is not -1, so no error will occur when data retrieval is attempted.
}
```

I am wondering, is it possible to also retrieve the column the cursor is in? I would like to implement different behavior between different columns.

P.S.

I bug I have using this code though, is that since always one row is selected if you click anywhere in the ArrayCtrl, even by clicking outside of a row, still one will be selected. This only applies to a situation where there are less rows then available draw space. Is there a way to fix this? I can imagine I am using the wrong code to retrieve row indexes.

Thanks in advance!