Subject: Re: Need a working simple example of using sockets with GUI in U++ Posted by koldo on Fri, 09 Aug 2013 06:34:42 GMT

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Hello Oblivion and Lectus

I cannot answer to that properly because I am not an expert in sockets.

Anyway I have prepared some classes that work for me very well including a multithreaded server, with few code, just three sheets of paper when printed. I have done some homemade stress tests and it has worked as expected.

If you are interested I can send you a copy of this in the end of August because now I am on holidays and I would like to prepare a simple GUI for it.