Subject: Re: Fixed some Dutch translations
Posted by wimpie on Fri, 16 Aug 2013 00:57:28 GMT

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I'm not sure about that.
I followed t_() to t_GetLngString_() (Core/t.cpp) and put in a few DUMP's. see attached screenshot (viewed with total commander).
It looks to me the translations are correct ("r->text" being translated UTF8 and "text" being the converted result).
But that would mean there's something wrong with putting the text on screen.

Well, maybe for another day. At least I learned a thing or two more about U++

Edit: oh, and looking at the screenshot. "justify" should translate as "uitvullen". "rechtvaardig" is straight from google translate I guess;)

File Attachments
1) screenshot upp copy.jpg, downloaded 510 times