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Subject: Re: Should we double-buffer by default?  
Posted by [mirek](#) on Tue, 18 Jul 2006 22:42:38 GMT  
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> Mirek I don't understand. If theide is now all double-buffered why I can see eg in thisbacks window when scrolling array that first body of array ctrl is scrolled and then child controls

- because scroll is used to scroll window area. Double buffering takes effect later... (yes, I still have "detect Ctrl position change that is scrolled and avoid repainting" in my list. When that will be done, this will disappear).

- also, sometimes (e.g. HeaderCtrl) there is Sync that forces immediate repaint

Mirek

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