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Subject: Re: [bug] Moved UI components on different systems

Posted by [dolik.rce](#) on Fri, 23 Aug 2013 10:57:47 GMT

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Hi crydev,

Various systems have various font and DPI settings. U++ tries to compensate for these differences if you use the "zoomed" positions e.g. LeftPosZ() etc. This can solve some problems, but in other cases it can cause problems of it's own.

Best regards,

Honza

PS: When using Layout designer the zoomed positions are used by default.

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