Subject: Re: ScatterCtrl, 2 questions.

Posted by rxantos on Sat, 24 Aug 2013 05:24:22 GMT

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And here is the resulting png. Look how in the result it has the spikes (what I need) and in the other it doesn't. I do not mind updating one second. But need to identify spikes.

Now that I think of it, it might be that the result is bigger in the png, thus less bars skipped.

Anyway, to keep things simple.

What would be the calls to:

- Disable bar skipping. Maybe enabling it while zooming and do a full render after the image is at the size the user one.
- Limiting the zoom out. If for example the data in x is 0 to 100, do not let the borders to be <0 or greater than 100.

File Attachments

1) test.png, downloaded 619 times