Subject: Re: Should we double-buffer by default?
Posted by unodgs on Wed, 19 Jul 2006 06:09:53 GMT
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luzr wrote on Tue, 18 July 2006 18:42
- because scroll is used to scroll window area. Double buffering takes effect later... (yes, I still have "detect Ctrl position change that is scrolled and avoid repainting" in my list. When that will be done, this will disappear).

I came to the same conclusion thinking about it later