Subject: Re: Should we double-buffer by default?
Posted by mirek on Wed, 19 Jul 2006 07:01:59 GMT

BTW, any idea how to detect a system that is better to flicker than backbuffer?

I was thinking about measuring time of backbuffer paint routine and when it reaches some threshold (50ms), switch to direct flickering mode.

I am however afraid that random time fluctuation would switch decent system as well...

Mirek