Subject: Painter 2.0 Path definition: mix of cubics and quadratics
Posted by ManfredHerr on Wed, 04 Sep 2013 19:49:56 GMT
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In Painter 2.0, Cubic and Quadratic both have a variant to omit a control point, i.e. you can call quadratic without and cubic with only one control point. In this case the last control point of the previous call is mirrored at the last point drawn.

This works fine if you use quadratic or cubic purely in a row. But if you mix cubics and quadratics, e.g. Q C Q, the control point of the last Q is used for the next Q rather than the last control point of C. Is this intentional or a bug ?