Subject: Re: GLDraw
Posted by Novo on Tue, 17 Sep 2013 04:32:28 GMT

koldo wrote on Mon, 16 September 2013 13:35Hello Mirek

Compiling with MSC10 in Win7 I get these errors:

'GL_BGRA' : undeclared identifier
'GL_CLAMP_TO_EDGE' : undeclared identifier

Same with me.