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Subject: Re: SqlArray Join

Posted by [mirek](#) on Wed, 19 Jul 2006 15:13:17 GMT

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Quote:

Ok, I tried that but there are a few problems. The control I added is not automatically populated with the value from the database- should it be or do I have to do this manually?

It should be. How are you trying that? The right approach is

SqlArray table;

...

table.AddCtrl(COLUMNID, myctrl);

Quote:

This is why I was using SqlDetail, I have a 1-to-1 because I am editing the same row on the same table. Maybe not what it was designed for, but it seems to work here.

Yes, it should. But it is unnecessary complex

Quote:

Let me also add that I had to do some core hacking to even get it to compile (I'm using the Win32 package that includes MinGW). The SQLite3 package referenced the DocTypes package which complained about a missing DocTypes.h. I removed those dependencies. It then had problems with ambiguous calls that I resolved by adding TRUE to them.

Strange, what U++ version?

Mirek

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