Subject: Re: [Tutorial] Using the Visual Studio IDE with U++
Posted by crydev on Sun, 29 Sep 2013 21:06:16 GMT
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I found the solution to the icpp problem in Visual Studio. When compiling in TheIDE, the .icpp files are passed to the compiler seperately using /Tp and linked as .obj files together with the library files.

First of all: Forget the renaming of RichImage.icpp to RichImage.cpp. The linker error you get will be solved if you follow the steps below.

To link the object files properly in Visual Studio, set TheIDE to be verbose, copy the link command in notepad and filter out all the .obj files that are not included in your own package. Copy all of these strings to 'Additional command lines options' in Visual Studio. If all went well it should work now.