
Subject: SetFocus with EditString as Node
Posted by iST1 on Sat, 05 Oct 2013 13:35:28 GMT
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This is simple edit node example (based on [](http://www.ultimatepp.org/forum/index.php?t=msg&th=6380&start=0&target=_blank)) with SetFocus problem when first "Add" button click:

```
class EditableTree : public TreeCtrl {  
public:  
    EditableTree() : selId_(-1) {  
        editNode.SetCtrl(edit);  
        OpenDeep(0, true);  
    }  
  
    void AddNode() {  
        CloseEdit();  
  
        int selId_ = Add(0);  
  
        edit.SetData("Node" + AsString(selId_));  
        edit.Show();  
        edit.AutoSize();  
        edit.SetFocus(); //at first not select because IsOpen is false => why?  
  
        SetNode(selId_, editNode);  
    }  
  
    void CloseEdit() {  
        if (selId_ > 0) {  
            SetNode(selId_, Node(~edit));  
            edit.Hide();  
        }  
    }  
  
private:  
    int selId_;  
    EditString edit;  
    TreeCtrl::Node editNode;  
};  
  
GUI_APP_MAIN  
{  
    TopWindow wnd;  
    Button btn;  
    wnd.Add(btn.SetLabel("Add").LeftPos(10).TopPos(10));  
  
    EditableTree tree;  
    wnd.Add(tree.VSizePos(40).HSizePos());
```

```
btn <<= callback(&tree, &EditableTree::AddNode);
    wnd.Run();
}
```
