Subject: Re: SqlArray Join

Posted by mirek on Wed, 19 Jul 2006 21:48:48 GMT

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```
OMG:
```

```
#include <SqlCtrl/SqlArray.cpp>
#include <SqlCtrl/SqlDetail.cpp>
```

Should be

#include <SqlCtrl/SqlCtrl.h>

If I compile it that way (minus menu line commented out...), it works as I would expect.

BTW,

```
// Kinda dumb that we have to do this

// isn't there a better way?

SqlId JOBID("JOBID");

SqlId NAME("NAME");

SqlId CUSTOMER_ID("CUSTOMER_ID");
```

You #define something like this (actually, in TSql package it is defined, but 'T' packages are somewhat 'less canonical'):

```
#define SQLID(x) const Sqlld x(#x);
```

Anyway, the best way is to do db schema in U++ and get those defines for free.

Mirek