
Subject: Re: Icon + text inside ArrayCtrl cell
Posted by [mirek](#) on Thu, 24 Oct 2013 06:28:39 GMT
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You can assign Display to cell, then draw anything inside it (based on Value/Values).

E.g. you can store ValueMap with "ICON" and "TEXT" keys with appropriate values as cell value, then retrieve this data in your Display and use it to draw the content.
