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Subject: Re: [SysInfo - Improvement - Koldo] Better way to find distribution version & more

Posted by [koldo](#) on Wed, 30 Oct 2013 20:37:42 GMT

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Hello Klugier

I think there is a misunderstanding. See actual code:

```
static double GetCpuTemperatureHWMON() {  
    Vector <double> temps;  
    for (FindFile ff("/sys/class/hwmon/hwmon0/device/*input"); ff; ff.Next()) {  
        if (!ff.IsHidden()) {  
            String temp = LoadFile_Safe(ff.GetPath());  
            if (!temp.IsEmpty())  
                temps.Add((double)StrInt(temp) / 1000.0);  
        }  
    }  
    if (temps.IsEmpty())  
        return Null;  
    double sumTemps = 0.;  
    for (int i = 0; i < temps.GetCount(); i++)  
        sumTemps += temps[i];  
  
    return sumTemps/double(temps.GetCount());  
}
```

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