Subject: Re: Should we double-buffer by default?
Posted by mirek on Fri, 21 Jul 2006 08:44:47 GMT

Come on. We have abandoned idea of software rendering half year ago - (let me remind the final conclusion - the trouble is not to render things in the memory buffer, trouble is that some machines are too slow when moving content of this memory buffer to the screen - and there is nothing that can be done about it).

Mirek