Subject: Re: [Tutorial] Using the Visual Studio IDE with U++ Posted by Dsonophorus on Wed, 30 Oct 2013 20:49:30 GMT View Forum Message <> Reply to Message

O yeah, that is cleaner than what I just did. I will probably go that route so the library isn't modified.

I redefined the MK\_s token to use a macro counter instead of the apparently malfunctioning \_\_LINE\_\_. I then systematically (through the entire UPP library) incremented the counter everywhere MK s was implicitly referenced - so mostly a global replace of the INITBLOCK, EXITBLOCK symbols.

In some ways it is cleaner to add a line instead of a file. If you want to get rid of the init files in a future version, feel free to rip any of my macro code you can use for that. I have more macro code when I was investigating automated class generation and type lists for templates.

## File Attachments

1) MacroUtilities.zip, downloaded 438 times