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Subject: Re: [Tutorial] Using the Visual Studio IDE with U++  
Posted by [Dsonophorus](#) on Wed, 30 Oct 2013 20:49:30 GMT  
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O yeah, that is cleaner than what I just did. I will probably go that route so the library isn't modified.

I redefined the MK\_\_s token to use a macro counter instead of the apparently malfunctioning \_\_LINE\_\_. I then systematically (through the entire UPP library) incremented the counter everywhere MK\_\_s was implicitly referenced - so mostly a global replace of the INITBLOCK, EXITBLOCK symbols.

In some ways it is cleaner to add a line instead of a file. If you want to get rid of the init files in a future version, feel free to rip any of my macro code you can use for that. I have more macro code when I was investigating automated class generation and type lists for templates.

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#### File Attachments

1) [MacroUtilities.zip](#), downloaded 449 times

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