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Subject: Re: [Tutorial] Using the Visual Studio IDE with U++

Posted by [mirek](#) on Thu, 31 Oct 2013 06:36:26 GMT

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Dsonophorus wrote on Wed, 30 October 2013 16:49O yeah, that is cleaner than what I just did. I will probably go that route so the library isn't modified.

I redefined the MK\_\_s token to use a macro counter instead of the apparently malfunctioning \_\_LINE\_\_.

Weird, I would say, w.r.t. 'init', BLITZ\_INDEX\_\_ defines (already in init) are supposed to solve this issue....

(It is called 'BLITZ\_INDEX\_\_' because the original purpose is to make BLITZ work, but the required functionality is the same - alter MK\_\_s for various files).

On related note, I will soon alter theide so that it can serve as file editor (if filename given on commandline). That way, it would be possible to use theide from VS (or Eclipse or anything) as external editor to edit .lay and .iml files...

Mirek

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