
Subject: Re: Help for naming a package bringing some styles to Button class

Posted by [Didier](#) on Mon, 04 Nov 2013 20:04:08 GMT

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Hello Sigfan,

`typedef TStyledButton<BUTTON> CLASSNAME;` is a very standard code syntax widely used in Upp code base.

You're error Invalid template argument for 'BUTTON', type expected seems to indicate that the template parameter you are trying to use is itself a template ... so you may be missing the 'typename' keyword.

NB: The way to use the code is the following:

```
TStyledButton<Button> myCtrl;
```

DO NOT FORGET to put a valid Ctrl as a template parameter !!!

It currently works with the following button Ctrls :

Button

ButtonOption

Have you tried the ButtonStyles_demo application ?

Maybe you could post an example package showing the problem