
Subject: how to just get var from parent Layout class?

Posted by [akebee](#) on Fri, 08 Nov 2013 01:48:02 GMT

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```
class Frame : public WithFrameLayout<TopWindow> {  
    bool bValid;  
    ...  
  
    AbDlg dlg;  
}
```

Then in AbDlg, I want to ref bValid, how can i get it?

In my opinion, it would be like this:

```
void AbDlg::Func()  
{  
    Frame* p = GetParent();  
    bool b = p->bValid;  
}
```