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Subject: ultimate++ is a source only library?

Posted by [un00b](#) on Fri, 08 Nov 2013 08:55:31 GMT

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I just installed ultimate++ using the upp-win32-5485.exe installer.

I didn't run the installer with admin privilege, so at the end of the installation an error message pops up asking me to rerun the installer with the privilege.

But even without doing that I found that TheIDE was able to launch and compile the example using my TDM-GCC compiler.

However, when digging into the installed directory, I found no .lib or .dll. All I found is sources and headers under uppsrc. Is upp a source only API? Is that why it works across multiple compiler in one go? I also notice that the setup dialog box of TheIDE didn't show VS2012 and VS2013. But I'm thinking if it is source only, then it should also work with VS2012/13. Correct?

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