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Subject: Problem with IMCENUMPROC

Posted by [NeilMonday](#) on Fri, 08 Nov 2013 19:20:35 GMT

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I think I am having trouble including Controls4U. I get the following error when building, and I have traced it to Controls4U.h. I cannot find anywhere that defines 'IMCENUMPROC'.

```
...
C:\Program Files\Microsoft SDKs\Windows\v7.1\Include\imm.h(159) : error C2062: type 'int'
unexpected
C:\Program Files\Microsoft SDKs\Windows\v7.1\Include\imm.h(357) : error C2061: syntax error :
identifier 'IMCENUMPROC'
...
```

This is one way that the includes go all of the way to imm.h where the error is.

My code has:

```
#include <Controls4U/Controls4U.h>
```

which contains:

```
#if defined(PLATFORM_WIN32)
#include "Controls4U/ActiveX.h"
#endif
```

which contains:

```
#include <Mshtml.h>
```

which contains:

```
#include "dimm.h"
```

which contains:

```
#include <imm.h>
```

which contains:

```
typedef BOOL (CALLBACK* IMCENUMPROC)(HIMC, LPARAM);
```

```
...
BOOL WINAPI ImmEnumInputContext(DWORD idThread, IMCENUMPROC lpfncb, LPARAM
lParam);
```

Is there something I need to do to get this to build properly?

Thanks

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