I think I am having trouble including Controls4U. I get the following error when building, and I have traced it to Controls4U.h. I cannot find anywhere that defines 'IMCENUMPROC'.

...
C:\Program Files\Microsoft SDKs\Windows\v7.1\Include\imm.h(159) : error C2062: type 'int' unexpected
C:\Program Files\Microsoft SDKs\Windows\v7.1\Include\imm.h(357) : error C2061: syntax error : identifier 'IMCENUMPROC'
...

This is one way that the includes go all of the way to imm.h where the error is.

My code has:

#include <Controls4U/Controls4U.h>

which contains:

#if defined(PLATFORM_WIN32)
#include "Controls4U/ActiveX.h"
#endif

which contains:

#include <Mshtml.h>

which contains:

#include "dimm.h"

which contains:

#include <imm.h>

which contains:

typedef BOOL   (CALLBACK* IMCENUMPROC)(HIMC, LPARAM);
...
BOOL WINAPI ImmEnumInputContext(DWORD idThread, IMCENUMPROC lpfn, LPARAM lParam);

Is there something I need to do to get this to build properly?

Thanks